

THE WILD LIFE PROTECTION ACT

ARRANGEMENT OF SECTIONS

- 1. Short title.**
- 2. Interpretation.**

Animals and Birds

- 3. Game Sanctuaries.**
- 4. Hunting, etc., in Game Sanctuary.**
- 5. Game Reserves.**
- 6. Hunting protected animals and protected birds.**
- 6A. Processing protected animal, etc.**
- 7. Hunting, disposal, etc., of game birds.**
- 8. Taking turtle eggs.**
- 8A. Hunting of animals and birds in and taking of eggs from the exclusive economic zone.**

Fish

- 9. Taking immature fish.**
- 10. Dynamite and other noxious materials.**
- 11. Protection of waters containing fish from trade effluents.**
- 12. Dealings with fish taken, killed or injured contrary to this Act.**

General

- 13. Appointment of officers.**
- 14. Regulations.**
- 15. Power to enter lands.**
- 16. Power of search.**
- 17. Arrest without warrant.**
- 18. Persons found offending.**
- 19. Penalty for assaulting Game Warden, Fishery Inspector or Constable.**
- 20. Penalty for offences generally.**
- 21. Jurisdiction over offences committed at sea.**
- 22. Power to exempt from provisions of Act.**
- 23. Forfeiture of things seized.**

SCHEDULES

THE WILD LIFE PROTECTION ACT

[20th September, 1945.]

Cap. 413.
Law
56 of 1960.
Acts
9 of 1991
3rd Sch.,
33 of 1991
S. 22.

1. This Act may be cited as the Wild Life Protection Act. Short title.

2. In this Act—

Interpreta-
tion.

“authorized trap” means any trap authorized by the regulations under this Act;

“close season” means in relation to any kind of game birds any period not included in the shooting season;

56/1960
S. 2(a) (i).
L.N.
58/1998.

“Crown land” means any land vested in the Commissioner of Lands of Jamaica and not leased to any person;

“fish” means any creature which lives wholly or mainly in water;

“Fishery Inspector” means any person appointed to be a Fishery Inspector under this Act;

“Forest Reserve” means an area declared to be a Forest Reserve under the Forest Act;

“Game Reserve” has the meaning assigned to that expression by section 5;

56/1960
S. 2(a) (ii).

“Game Sanctuary” means any area specified in the First Schedule;

First
Schedule.

“game bird” means any bird specified in the first part of the Second Schedule;

Second
Schedule.

“Game Warden” means any person appointed to be a Game Warden under this Act;

“hunt” includes kill, capture or wilfully molest by any method and any attempt to kill, capture or molest any animal or bird;

“noxious material” means any substance which kills, injures or stupefies fish or is likely or calculated to kill, injure or stupefy fish or is otherwise injurious to fish;

- Third Schedule. “protected animal” means any animal specified in the Third Schedule;
- Second Schedule. “protected bird” means any bird other than the birds specified in the Second Schedule;
- 56/1960 S. 2(a) (ii). “shooting season” in relation to any kind of game birds means, as respects any year the period declared by the Minister by order, in that year during which the hunting of game birds of that kind is allowed;
- L.N. 58/1998. “trap” means any contrivance or structure, whether fixed or movable, used or intended to be used for taking or facilitating the taking of fish;
- L.N. 58/1998. “vehicle” includes a motor vehicle as defined in section 11 (1) of the Road Traffic Act, a bicycle or an aeroplane;
- “water” includes the sea and any harbour, bay, creek, lake, lagoon, pond, river, stream or canal.

Animals and Birds

- Game Sanctuaries. First Schedule. 3.—(1) The areas specified in the First Schedule are hereby declared to be Game Sanctuaries.
- (2) The Minister may by order amend the First Schedule by adding thereto or deleting therefrom any area specified in such order.

- Hunting, etc., in Game Sanctuary. 4.—(1) Every person who—
- (a) hunts any animal or bird in a Game Sanctuary; or
 - (b) takes the nest or egg of any bird in a Game Sanctuary; or
 - (c) is found within a Game Sanctuary under circumstances showing that he was hunting any animal or bird or taking or intending to take the nest or egg of any bird; or
 - (d) takes any dog into or knowingly permits any dog to enter or be in a Game Sanctuary; or
 - (e) carries in a Game Sanctuary any gun, catapult or other weapon capable of being used to hunt animals or birds,

shall be guilty of an offence against this Act.

(2) Any person found in a Game Sanctuary in possession of any animal, bird, bird's nest or egg shall be deemed to have hunted such animal or bird or taken such nest or egg in such Game Sanctuary unless the contrary be proved.

5.—(1) The Minister, on the written application of the owner or occupier of any lands, may by order apply in relation to the whole or any part of those lands the provisions of section 4 with such modifications, to be specified in the order, as appear to the Minister to be appropriate.

Game Reserves.
56/1960
S. 2 (b).

(2) An area in relation to which an order is in force under this section is in this Act referred to as a "Game Reserve".

6.—(1) No person shall hunt any protected animal or protected bird.

Hunting protected animals and protected birds.
L.N.
58/1998.

(2) Every person who contravenes the provisions of subsection (1) shall be guilty of an offence against this Act.

6A. Every person who—

Processing protected animal, etc.
L.N.
58/1998.

(a) has in his possession the whole or any part of any protected animal or protected bird; or

(b) takes or has in his possession the nest or egg of any protected bird,

shall be guilty of an offence against this Act.

7.—(1) During the shooting season game birds of any kind to which that season relates may lawfully be hunted on the first day of the season and thereafter only on such days in each week as the Authority with the approval of the Minister may by order prescribe.

Hunting, disposal, etc., of game birds.
56/1960
S. 2(c).
9/1991
3rd Sch.

(2) Every person who—

(a) hunts any game bird, either—

(i) during the close season; or

WILD LIFE PROTECTION

(ii) during the shooting season on any day other than the first day thereof or a day prescribed under subsection (1);

(b) takes or has in his possession for sale, hawks, offers for sale or sells, or stores in any commercial cold storage, any game bird,
shall be guilty of an offence against this Act.

(3) Any Game Warden or Constable who has reasonable cause to suspect that game birds are being stored in any commercial cold storage may (without prejudice to any other powers conferred on him by this Act) at any reasonable time enter and inspect such cold storage and may seize and detain for the purpose of proceedings under this Act any game birds found therein.

Taking
turtle eggs.

8. Every person who—

(a) takes or attempts to take; or

(b) sells or has in his possession for the purpose of sale,

any turtle eggs shall be guilty of an offence against this Act.

Hunting
of animals
and birds
in and
taking of
eggs
from the
exclusive
economic
zone.
33/1991
S. 22.

8A. Any person who hunts any animal or bird in or takes any eggs from the exclusive economic zone without a licence issued under this Act shall be guilty of an offence against this Act.

Fish

Taking
immature
fish.

9.—(1) Every person who—

(a) takes or attempts to take; or

(b) knowingly kills or injures or attempts to kill or injure; or

(c) knowingly buys, sells, exposes for sale or has in his possession,

fish which is immature shall be guilty of an offence against this Act.

(2) Paragraph (a) of subsection (1) shall not apply to any person who takes a fish accidentally and returns it to the water with the least possible delay.

(3) For the purposes of this section a fish is immature if it is of a size smaller than the size prescribed by any regulations made under section 14.

10. Every person who—

- (a) uses, or causes to be used, dynamite or other explosive substance with intent thereby to take, kill or injure fish in any water; or
- (b) places or causes to be placed any poison, lime or noxious material in any water with intent thereby to take, kill or injure fish that may then be or may thereafter be put therein; or
- (c) unlawfully and maliciously cuts through, breaks down or otherwise damages or destroys any dam, floodgate or sluice with intent thereby to take, kill or injure fish; or
- (d) uses or causes to be used in any river, stream or canal any trap other than an authorized trap,

Dynamite and other noxious materials.

shall be guilty of an offence against this Act.

11. Notwithstanding anything to the contrary every person who causes or knowingly permits to flow or puts or knowingly permits to be put, whether directly or indirectly into any harbour, river, stream, canal, lagoon or estuary, containing fish, any trade effluent or industrial waste or sewage or any noxious or polluting matter shall be guilty of an offence against this section and shall, upon conviction before a Resident Magistrate, be liable to a fine not exceeding one hundred thousand dollars or to imprisonment for a term not exceeding two years or to both such fine and imprisonment.

Protection of waters containing fish from trade effluents.

L.N.
58/1998.

L.N.
28B/1992.
L.N.
58/1998.

Dealings
with
fish taken,
killed or
injured
contrary to
this Act.

12. Every person who knowingly buys, sells or has in his possession fish taken, killed or injured in contravention of the provisions of this Act or of any regulations made thereunder shall be guilty of an offence against this Act.

General

Appointment
of officers.

13. The Governor-General may from time to time appoint Game Wardens, Fishery Inspectors and such other officers as he may deem necessary or expedient for carrying out the provisions of this Act.

Regulations.
9/1991
3rd Sch.

14.—(1) The Authority, with the approval of the Minister may make regulations generally for the better carrying out of the provisions of this Act.

(2) Regulations made under this section may, without prejudice to the generality of the power conferred by subsection (1)—

Second and
Third
Schedules.

- (a) alter or amend the Second and Third Schedules;
- (b) control either generally or for any specified period or periods the taking of any fish or of any specified species of fish either throughout the Island or in any specified water or area;
- (c) make provision for the stocking of any water with fish and for the establishment and control of fish sanctuaries and hatcheries;
- (d) control either generally or in respect of any specified water or area the methods and traps which may be employed in hunting any animal or bird or in taking any fish;
- (e) restrict or impose conditions in respect of the keeping of any animal, bird or fish in captivity;
- (f) limit the number of game birds or fish which may be hunted or taken by any one person in any one day;
- (g) require persons to render returns containing such information as may be specified;

(h) prescribe the form and make provision for the issue of licences and the fees therefor.

(3) Notwithstanding the provisions of section 29 of the Interpretation Act, regulations made under this Act may prescribe greater penalties than those specified in that section so, however, that the maximum penalty that may be imposed shall be a fine of one hundred thousand dollars and imprisonment for two years. L.N.
58/1998.

(4) The Minister may, subject to affirmative resolution of the House of Representatives, amend the penalty specified in subsection (3). L.N.
58/1998.

15.—(1) Any Fishery Inspector may for the purpose of— Power to
enter lands.
 (a) stocking any water with fish; or
 (b) inspecting any water containing fish,
 at all reasonable times of the day enter, remain upon and traverse any lands.

(2) Any Game Warden, Fishery Inspector or Constable may, where he has reason to suspect that any offence against this Act or against any regulations made thereunder is being committed or is about to be committed, at any time of the day or night enter, remain upon and traverse any lands.

(3) Every person who refuses to admit or obstructs—
 (a) any Fishery Inspector in the exercise of any of the powers conferred by subsection (1); or
 (b) any Game Warden, Fishery Inspector or Constable in the exercise of any of the powers conferred by subsection (2),
 shall be guilty of an offence against this Act.

16. Any Game Warden, Fishery Inspector or Constable Power of
search.
 may in any public place or on any Crown lands or in any Game Sanctuary or Fish Sanctuary, search any person

whom he may have reasonable cause to suspect of having contravened any of the provisions of this Act or of any regulations made thereunder, and may stop and search any vehicle, boat or other conveyance in or upon which he has good cause to suspect that there is any animal, bird or fish or the nest or egg of any bird in respect of which any offence against this Act or any regulations made thereunder has been committed or in or upon which he has reasonable cause to suspect that there is any gun, catapult or other weapon or any trap used in the commission of any such offence.

**Arrest with-
out warrant.**

17. Where any person is found committing, or is reasonably suspected of being engaged in committing an offence against this Act or any regulations made thereunder, any Game Warden, Fishery Inspector or Constable may without warrant stop and detain him, and if his name and address are not known and he fails to give them to the satisfaction of the Game Warden, Fishery Inspector or Constable such Game Warden, Fishery Inspector, or Constable, may without warrant apprehend him and, where such arrest is effected by a Game Warden or Fishery Inspector, shall forthwith deliver him into custody at the nearest police station to be dealt with according to law.

**Persons found
offending.**

18. Where any person is found offending against this Act or against any regulations made thereunder, any other person may require the offender to give his name, description and place of abode, and in case the offender does not truly give his name, description and place of abode, such offender shall, in addition to any other penalty to which he may be liable under this Act, upon summary conviction before a Resident Magistrate, be liable to a fine not exceeding forty thousand dollars or to imprisonment for a term not exceeding twelve months.

**L.N.
28B/1992.**

**L.N.
58/1998.**

19. Every person who—

- (a) assaults, obstructs, hinders or resists; or
- (b) aids, abets or incites any other person to assault, obstruct, hinder or resist,

Penalty for assaulting game warden, Fishery Inspector or Constable.

any Game Warden, Fishery Inspector or Constable in the execution of his duty under this Act shall be guilty of an offence against this Act.

20. Every person guilty of an offence against this Act for which no special punishment is provided by this Act generally shall, upon summary conviction before a Resident Magistrate, be liable to a fine not exceeding one hundred thousand dollars or to imprisonment for a term not exceeding twelve months.

Penalty for offences generally.
L. N. 28B/1992.
L.N. 58/1998.

21. Any offence against this Act committed at sea within three miles of the limits of any parish shall be deemed to have been committed in any place adjoining such sea and may be tried and punished accordingly.

Jurisdiction over offences committed at sea.

22. Notwithstanding anything to the contrary contained in this Act, the Minister may, by writing under his hand for purposes of conservation or for scientific, historic or educational purposes, exempt either absolutely or for such time and subject to such conditions as he may think fit, any person or institution from all or any of the provisions of this Act.

Power to exempt from provisions of Act.

23.—(1) Any animal, bird or fish or any part thereof in respect of which there is a conviction for an offence against this Act shall be forfeited to the Crown.

Forfeiture of things seized.

(2) Any vehicle, boat, gun, catapult or other weapon or any trap used in the commission of any offence against this Act in respect of which there is a conviction may, in the discretion of the court be forfeited to the Crown.

L. N. 58/1998.

WILD LIFE PROTECTION

FIRST SCHEDULE

(Sections 2 and 3)

PART I

Game Sanctuaries

1. All Forest Reserves as described in the First Schedule to the Forest (Crown Lands) Order.

L. N.
96/1997.

2. The islands known as the Little Goat Island and Great Goat Island located southeast of Old Harbour Bay.

L. N.
96/1997.

3. The Great Morass, Holland Bay, St. Thomas, Glistening Waters, Trelawny, Bogue Lagoon Creek, St. James, Great Morass, Negril, Westmoreland and Hanover, Lower Morass, Black River, St. Elizabeth, Upper Morass, Black River, St. Elizabeth, The Great Morass, Parottee, St. Elizabeth, Alligator Pond, Guts River and Canoe Valley, Manchester, Amity Hall, St. Catherine, West Harbour—Peake Bay, Clarendon Cabarita Point, St. Catherine, Mason River Savanna, Clarendon, Long Island, Clarendon, Portmore and Greater Portmore, St. Catherine, Port Antonio—Fairy Hill, Portland.

L. N.
55/1998.

L. N.
84/2004.

PART II

*Description of Game Sanctuaries specified in Paragraph 3
of Part I*

L. N.
96/1997.

BOUNDARY OF THE GREAT MORASS, HOLLAND BAY, ST. THOMAS,
GAME SANCTUARY

L. N.
84/2004.

Starting at the point (marked "1" on the appropriate map set out in Part III) where the Plantain Garden River empties into the sea; then south-westerly along a motorable track to the point (marked "2" on the said map) where the landward edge of the mangrove meets with the Duckenfield Sugar Estate; then going generally in a south-westerly direction along the landward edge of the mangroves passing Dalvey and Cheswick to Rocky Point (marked "3" on the said map) where it meets with the high water mark; then generally in a north-easterly direction along the high water mark passing Foul Bay to South-East Point (marked "4" on the said map); then northerly along the high water mark passing South East Bay and Morant Point to North-East Point (marked "5" on the said map); then generally in a north-westerly direction along the high water mark passing Mammee Bay of White Bay and Quaco Point to the starting point.

BOUNDARY OF GLISTENING WATERS, TRELAWNY, GAME SANCTUARY

Starting on the Quays at the Bengal to Falmouth Road; then going in a generally easterly direction along the centre line of the Falmouth main road passing the Martha Brae Bridge to the periphery of the mangrove which borders the Time and Place establishment; then along the high water mark passing Mountain Spring Point, Bush Cay and the beacon back to the starting point.

BOUNDARY OF BOGUE LAGOON CREEK, ST. JAMES, GAME SANCTUARY

Starting at the point where the Belmont main road intersects with the Lucea to Montego Bay main road; then going east to the point where Gordons Crossing main road intersects with the Lucea to Montego Bay main road at Bogue; then continuing on the Lucea to Montego Bay main road in a north-easterly direction to the point where Fairfield Estates main road intersects with it by the Herbert Morrison Comprehensive High School; then going in a north-westerly direction along the Lucea to Montego Bay main road to where it intersects with the Bogue Island main road; then going along the Lucea to Montego Bay main road passing the Pye River to the bridge that crosses the Montego River; then going in a westerly direction along the south bank of the river to the mouth of the river; then generally due south-west following the high water mark to the blue beacon at coordinates $18^{\circ} 27.792' N$ and $77^{\circ} 56.175' W$; then following a straight line in a north-westerly direction crossing the shipping channel to the red beacon at coordinates $18^{\circ} 27.896' N$ and $77^{\circ} 56.263' W$; then following the high water mark first along the northern edge of Bogue Islands, then along the north-western edge in a south-westerly direction to the south-western tip of Bogue Islands; then following a straight line in a south-westerly direction to the orange buoy at coordinates $18^{\circ} 27.438' N$ and $77^{\circ} 57.134' W$ continuing along a straight line in a south-westerly direction to the orange buoy at coordinates $18^{\circ} 26.835' N$ and $77^{\circ} 57.392' W$; then along a straight line in a south-westerly direction back to the starting point.

BOUNDARY OF GREAT MORASS, NEGRIL, WESTMORELAND AND HANOVER, GAME SANCTUARY

Starting at the roundabout at Negril square going generally east along the Negril to Savanna-la-Mar main road to the point where the Sheffield to Ketto main road intersects with the Negril to Savanna-la-Mar main road to Sheffield; then going generally in a north-eastern direction along the Sheffield to Ketto main road to the point where the Mount Pleasant main road intersects with it; then going in a northerly direction along the Mount Pleasant main road to where the Rhodes Hall Plantation private road, which is a motorable track, intersects with the Mount Pleasant main road at Mount Pleasant; then going along the motorable track in a north-easterly direction then turning left along the motorable track in a northerly direction to the point where the motorable track

intersects with a second motorable track at Rhodes Hall Plantation; then turning left at this intersection going along the second motorcade track in a westerly direction until the second motorable track intersects with the Negril to Lucea main road at Rhodes Hall; then continuing west along the second motorable track to the point where it meets the high water mark at Samuels Bay; then in a south-westerly direction to the point where the North Negril River enters the sea at Salt Creek; then along the North Negril River at Salt Creek to the point where the bridge crosses it; then along the centre line of the Norman Manley Boulevard in a south-westerly direction back to the starting point.

**BOUNDARY OF THE LOWER MORASS, BLACK RIVER, ST. ELIZABETH,
GAME SANCTUARY**

Starting at the bridge which crosses the Black River along the Slipe to Lacovia main road, going generally west along the Black River where it intersects with the Holland Sugar Estate Road on the south-western end of the Estate, then in a straight line due north-west to the intersection of Whitehall Cross main road and the Middle Quarters to Black River main road at Point; then generally south along the Black River main road to where the wetlands meet this main road one kilometre north of the Brampton main road intersection at Luana; then following the edge of the wetlands going generally south to the bridge which crosses the Black River at Crane Road; then going south-east along Crane Road to where it intersects with the Parottee main road at Salt Spring Junction; then going east along the Fullerswood main road for five hundred metres to the point where the wetlands meet this said main road; then following the edge of the wetlands in a north-easterly direction to where the Slipe main road crosses the Broad River; then going six hundred metres east along the Broad River to the point where it meets the motorable track; then south-easterly along this motorable track to the edge of the wetlands; then going north-east along the edge of the wetlands to where it meets the Mountainside to Lacovia main road at Develders Pass at Exeter; then generally north along the Lacovia to Mountainside main road to where it is intersected by a slip road at the Police Station in Lacovia; then north-west along the slip road to where it meets with the Slipe to Lacovia main road at Lacovia; then north along the Slipe to Lacovia main road back to the starting point.

L.N.
58/1998.

**BOUNDARY OF THE UPPER MORASS, BLACK RIVER, ST. ELIZABETH,
GAME SANCTUARY**

Starting at the point where the power transmission line crosses the Black River at Haughton, going generally east along the Black River to the point where Island River joins it; then going due north along the edge of the wetlands to the point where it meets the motorable track at Barton Isle; then going generally north-west along the motorable track to the fish ponds; then north along the motorable track to

the fish plant at Bartons; then going generally east along the edge of the wetlands to where it meets with the motorable track by the fish ponds at Elim; then generally east along this motorable track to where it intersects the Elim to Braes River main road at Elim; then generally east along Elim to Braes River main road for three hundred metres to where it is intersected by a motorable track; then south along the motorable track until it intersects with the Grosmond to Carmel Road; then going south-west to where the Bybrook Road intersects with the Grosmond to Carmel Road; then north-west passing Brighton; then generally west passing Carmel to the point where it intersects with the Santa Cruz to Lacovia main road; then to the point where the power transmission line crosses the main road; then back to the starting point.

BOUNDARY OF THE GREAT MORASS PAROTTEE, ST. ELIZABETH, GAME
SANCTUARY

Starting at a high water mark at Parottee Point going generally north to where it meets the Parottee main road at Parottee Bay; then generally north along the Parottee main road to the bridge at Brodse Point; then generally north-east along the edge of the wetlands to where it meets the main road at Salt Spring Junction; then east along Fullerswood main road for one kilometre to where it is intersected by a motorable track opposite the Slipe to Fullerswood intersection; then going generally south along the edge of the wetlands passing Spice Grove, Parottee and Thatchfield to the high water mark at Starve Gut Bay; then following the high water mark going in a south-westerly direction back to the starting point.

BOUNDARY OF ALLIGATOR POND, GUT RIVER AND CANOE VALLEY,
MANCHESTER, GAME SANCTUARY

Starting at a light post which is obliquely opposite the centre line of the Coast Road at the intersection of the road from Alligator Pond River to Alligator Pond Square and the centre line of the Coast Road; then in a generally easterly direction along the centre line of the Coast Road through Old Woman's Point, Gut River, Canoe Valley, and across the parish boundary of Manchester and Clarendon; then continuing along the centre line of the Coast Road to the point where it intersects with the Milk River Road; then due generally north-easterly along the centre line of the Milk River Road until it intersects with the Serpentine River; then along the eastern bank of the Serpentine River generally south-easterly until it joins with the Milk River; then along the outer eastern periphery of the mangrove, that is, the periphery closest to Springfield, until it meets the sea at Milk River Bay; then passing the bar along the high water mark to a point south of the light post at the starting point then back to the starting point.

L. N.
84/2004.

BOUNDARY OF THE AMITY HALL, ST. CATHERINE, GAME SANCTUARY

Starting at Teal Point with geographical coordinates, $17^{\circ} 53.118'N$; $77^{\circ} 04.971'W$, on the western side of Little Goat Island thence taking a straight line to the point (marked "A" on the appropriate map in Part III) where the distributary canal from the Black River empties in the sea at Galleon Harbour; thence from this point going generally in a north-easterly direction along the eastern bank of this canal to where it diverges from the Black River by the old bridge (marked "B" on the said map) with geographical coordinates $17^{\circ} 54.865'N$; $77^{\circ} 02.435'W$; thence from this point east along a motorable track, going along the northern boundary of the mangroves, for a distance of 1.7 km where it is intersected (marked "C" on the said map) by a second motorable track running in a north-south direction; thence from this point going south along this second motorable track in a straight line to the Salt Island Creek (marked "D" on the said map); thence generally in a south-westerly direction along the western bank of the Salt Island Creek to where it empties in the sea at Galleon Harbour; thence from this point taking a straight line south to a point (marked "E" on the said map) with geographical coordinates $17^{\circ} 51.843'N$; $77^{\circ} 02.600'W$ along the south-eastern mangrove stands of Great Goat Island; then from this point going south then north-west along the seaward edge of the mangroves around Great Goat Island to the starting point.

L. N.
84/2004.

BOUNDARY OF THE WEST HARBOUR, CLARENDON, GAME SANCTUARY

Starting at the jetty with geographical coordinates of $17:45'. 03"N$ $77:08'. 46"W$ where the mangrove meets Bamswell Beach on Mahoe Garden Road (marked "1" on the appropriate map set out in Part III) going generally in a north-westerly direction on the seaward edge of the mangroves to the point where the Bauxite Railway meets with it at Rocky Point (marked "2" on the said map); then westerly along the Bauxite Railway to the point where it intersects with the Freetown/Mitchell Town main road (marked "3" on the said map); then from this point going in a south-westerly direction along the landward edge of the mangrove to the point where it intersects with a motorable track (marked "4" on the said map) at geographical coordinates of $17:45'. 20N$ $77:11'.68'W$; then south-easterly along this motorable track to the seaward edge of the mangrove (marked "5" on the said map); thence from this point in a south-westerly direction passing Mitchell Town to Olive Park and the fish ponds to Portland Cottage; thence easterly along the seaward edge of the mangroves to where they meet with the Portland Cottage to Mahoe Garden Road main road at Pusey Hall Pen (marked "6" on the said map) then east along the landward edge of the mangroves to the starting point.

BOUNDARY OF CABARITA POINT, ST. CATHERINE, GAME SANCTUARY

L. N.
55/1998.

Starting at the tip of Cabarita Point with geographical coordinates $17^{\circ} 50' 450''N 77^{\circ} 02' 346''W$; then going in a northerly direction following the periphery of the mangrove, passing Great Goat Island to a point with geographical coordinates $17^{\circ} 53' 370''N 77^{\circ} 03' 500''W$; then continuing along the periphery of the mangrove in a generally south-eastern then northern direction to geographical coordinates $17^{\circ} 53' 37''N 77^{\circ} 03' 49.5''W$; then in a straight line with bearing 259° for 2.3 km to Riddleys Bay at geographical coordinates $17^{\circ} 50' 45''N 77^{\circ} 02' 34''W$; then from Riddleys Bay along the periphery of the mangrove in a south-western direction to the starting point.

BOUNDARY OF MASON RIVER SAVANNA, CLARENDON, GAME SANCTUARY

L. N.
55/1998.

Starting at the bridge which crosses the Blue River on the Mason River to Douglas Castle main road (point (1)); then going in a north-easterly direction along the river which also coincides with the Parish Boundary of St. Ann and Clarendon, to the point where a tributary meets with it (point (2)); then in an easterly direction along the tributary to where the motorable track crosses it (point (3)); then in a southerly direction crossing the Parish Boundary of St. Ann and Clarendon into the parish of Clarendon to the junction of the motorable track and the Mason River to McNie main road (point (4)); then in a westerly direction along the centre line of the Mason River to McNie main road to the starting point.

BOUNDARY OF THE LONG ISLAND, CLARENDON, GAME SANCTUARY

L. N.
55/1998.

Starting at the centre point of Salt Island with geographical coordinates $17^{\circ} 48' 803''N 77^{\circ} 08' 603''W$; then in a straight line with bearing 003° to the mouth of Bowers River; then along the river for 400 metres to the point where the tributary enters Bowers River; then along this tributary in a westerly direction to the point where it meets the Freetown to Salt River main road in Cockpit; then along the Freetown to Salt River main road in a south-westerly direction, passing Bratts Hill and Tarentum to the bridge at Salt River; then along the Salt River in a south-easterly direction to the jetty at Salt River Bay; then in a straight line with bearing 101° to the starting point.

L. N.
84/2004.

BOUNDARY OF THE PORTMORE AND GREATER PORTMORE, ST. CATHERINE,
GAME SANCTUARY

Starting at the intersection of the Waterford Dyke Road and the main road that leads from Braeton to the Mandela Highway going generally in a south-easterly direction along the centre line of the said Dyke Road to where it meets with the Jamaica Railway Corporation track; then east along the railway track to where it crosses the Rio Cobre River, then south along the western bank of the Rio Cobre River to where it enters the sea at Hunts Bay; then along the edge of the mangroves to the mouth of the Waterford Canal; then from this point along the seaward side of the mangrove to where it meets with the Kingston to Portmore main road in the vicinity of the Portmore Mall; then south-easterly along the centre line of this main road to where it is intersected by Fort Augusta Drive; then south along the centre line of Fort Augusta Drive to where it is intersected by the Fort Augusta Prison road; then east along this road for approximately 75 metres where it crosses a canal; then south along the canal to the high water mark; then south-westerly along the high water mark passing the Forum Hotel to a jetty on the southern end of the Port Henderson Beach; then along the jetty in a westerly direction to the foot of the Port Henderson Hill; then in a north-westerly direction along the foot of the Port Henderson Hill passing the community of Bayside to the community of Braeton; then southerly along the foot of the Port Henderson Hill passing behind the petroleum filling station to where it meets with the communication tower service road on the Port Henderson Hill; then westerly along this service road to the intersection with the Hellshire main road; then in a generally southerly, then westerly direction along the centre line of the Hellshire main road to a motorable track approximately 60 metres from the bridge along the Hellshire main road in the vicinity of the Great Salt Pond; then generally north, then north-easterly along this motorable track to where it meets with the western storm gully in the vicinity of the Greater Portmore sewage ponds; then north along the western bank of this said storm gully to where the Spanish Town—Braeton main road crosses it; then continuing north-easterly along the said storm gully passing the communities of Daytona and Monza to where the Port Henderson Road crosses it; then south-easterly along the centre line of the Port Henderson Road to where it intersects with the Braeton to Mandela Highway main road, then in a generally northern direction along the centre line of this said main road to the starting point.

L. N.
84/2004.

BOUNDARY OF THE FAIRY HILL—PORT ANTONIO, PORTLAND,
GAME SANCTUARY

Starting at the lighthouse at Folly Point, then going in an easterly direction along the high water mark to Pegg Point; then in a straight line across Turtle Crawl Harbour to the high water mark at Bumetts Point, then continuing in a

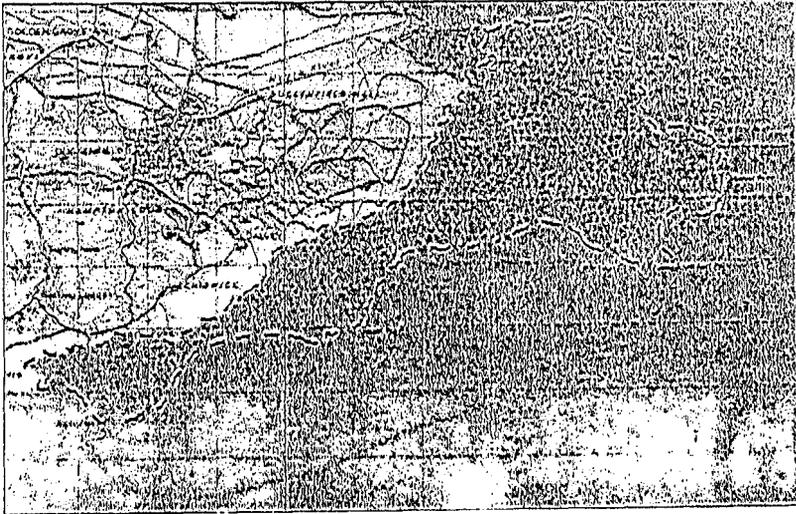
straight line traversing Cocoa Walk Bay and Cold Harbour to the high water mark at Alligator Head, then continuing in a straight line traversing Unity Bay, Pellew Island and Lime Kiln Bay to the high water mark on the eastern shoreline of the Lime Kiln Bay; then going in an easterly direction along the high water mark to Salt Creek Bay; then southerly from the high water mark along the road that leads from Salt Creek Bay to the Fairy Hill—Drapers main road; then east along this said main road to where it is intersected by the main road leading to Sherwood Forest at Fairy Hill; then south along the Sherwood Forest main road to Sherwood Forest, then continuing along this road generally in a westerly direction, passing through the communities of Cambridge, Look Out and Nonsuch to where it meets with the Fellowship—Port Antonio main road at Breastworks; then continuing westerly in a straight line across the mountains, to the end of the main road by the school at Spring Bank, then continuing along this road in a generally northern direction to the community of Stony Hill; then north along the road that leads from Stony Hill to Norwich where it intersects with the Norwich to Port Antonio main road by the church at Norwich; then from this intersection going north along the main road that meets with the Jamaica Railway Corporation track in the vicinity of Norwich Halt; then east along the Jamaica Railway Corporation track to where the coast line meets with it at Nose Point in the vicinity of Bryans Bay; then continuing easterly in a straight line along the reef from the high water mark at Nose Point traversing West Harbour, the northern shoreline of Navy Island and East Harbour to the starting point.

PART III

Maps Delineating the Boundaries of Game Sanctuaries specified in Paragraph 3 of Part I, contd.

L. Nn.
96/1997,
55/1998,
84/2004.

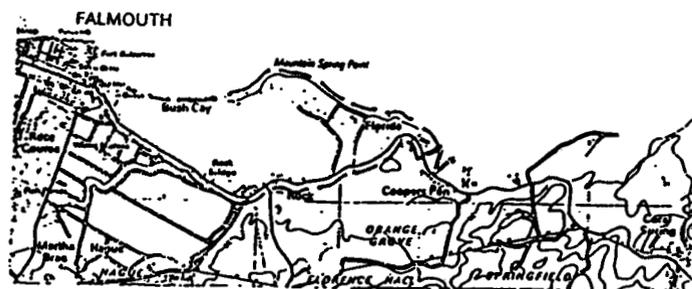
THE GREAT MORASS, HOLLAND BAY, ST. THOMAS



PART III, *contd.*

*Maps Delineating the Boundaries of Game Sanctuaries specified
in Paragraph 3 of Part I, contd.*

GLISTENING WATERS – FALMOUTH



Key

 No shooting allowed
Within the boundary
scale 1 : 50,000

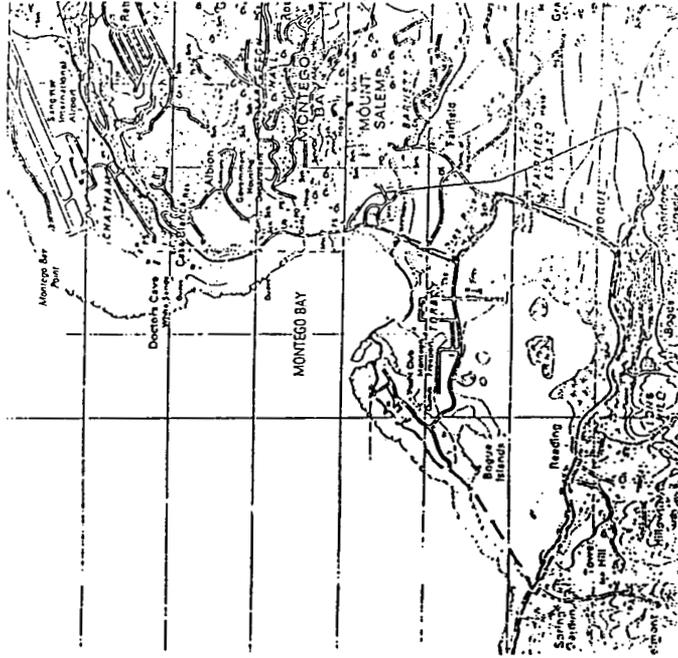
NRCA August 1997

WILD LIFE PROTECTION

PART III, contd.

Maps Delineating the Boundaries of Game Sanctuaries specified
in Paragraph 3 of Part I, contd.

BOGUE LAGOON



N

Key



No shooting allowed
Within the boundary

scale 1 : 50,000

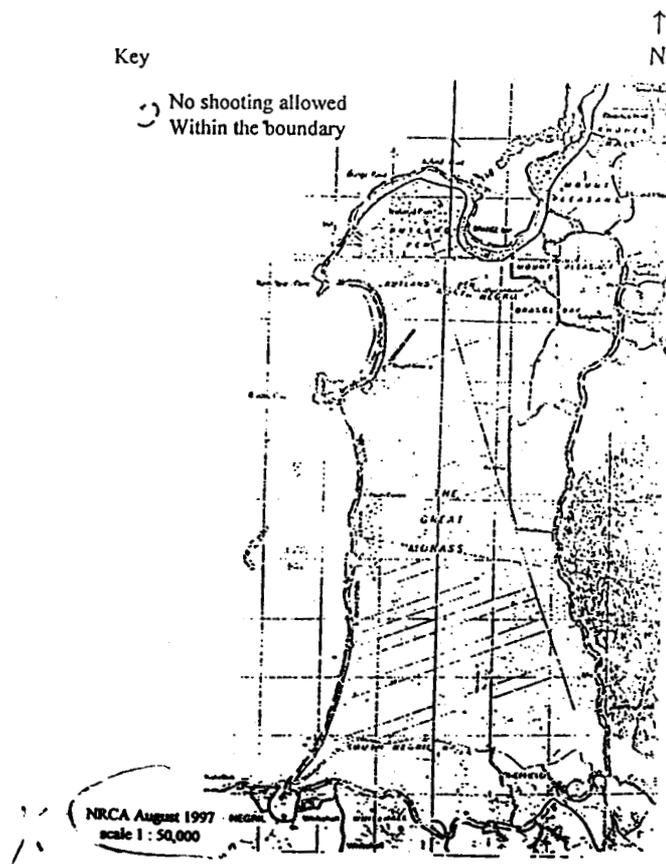
NRCA August 1997

scale 1 : 50,000

PART III, *contd.*

*Maps Delineating the Boundaries of Game Sanctuaries specified
in Paragraph 3 of Part I, contd.*

THE GREAT MORASS -
NEGRIL



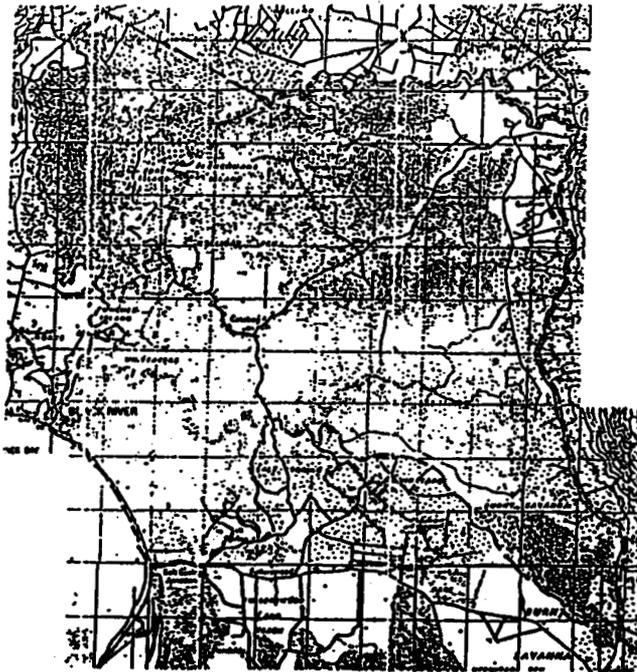
WILD LIFE PROTECTION

PART III, contd.

*Maps Delineating the Boundaries of Game Sanctuaries specified
in Paragraph 3 of Part I, contd.*

LOWER MORASS ST. ELIZABETH

↑
N

**Key**

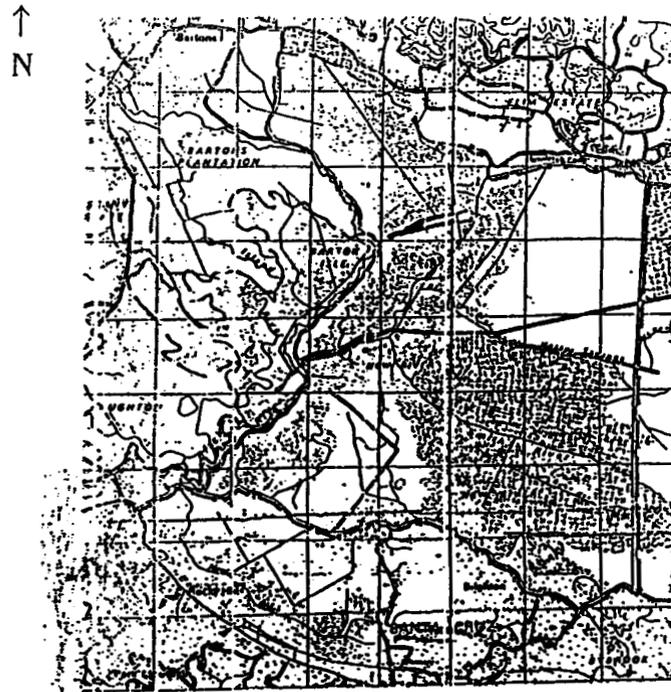
 No shooting allowed
Within the boundary

NRCA August 1997
scale 1 : 50,000

PART III, contd.

Maps Delineating the Boundaries of Game Sanctuaries specified
in Paragraph 3 of Part I, contd.

UPPER MORASS
ST. ELIZABETH



Key

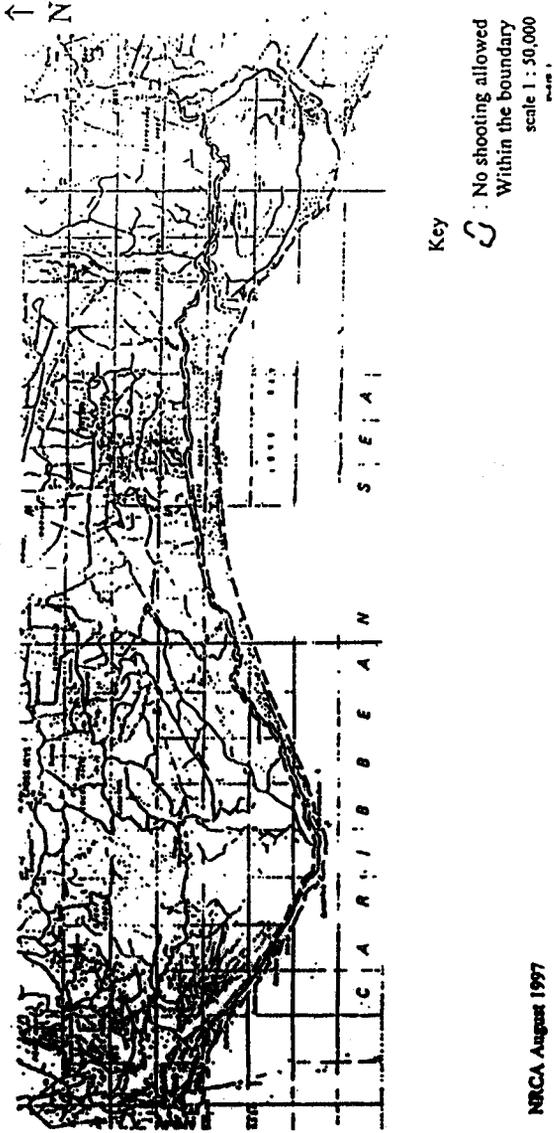
 No shooting allowed
Within the boundary

NRCA August 1997
scale 1 : 50,000

PART III, contd.

Maps Delineating the Boundaries of Game Sanctuaries specified in Paragraph 3 of Part I, contd.

ALLIGATOR POND - GUTS RIVER - CANOE VALLEY



NRCA August 1977

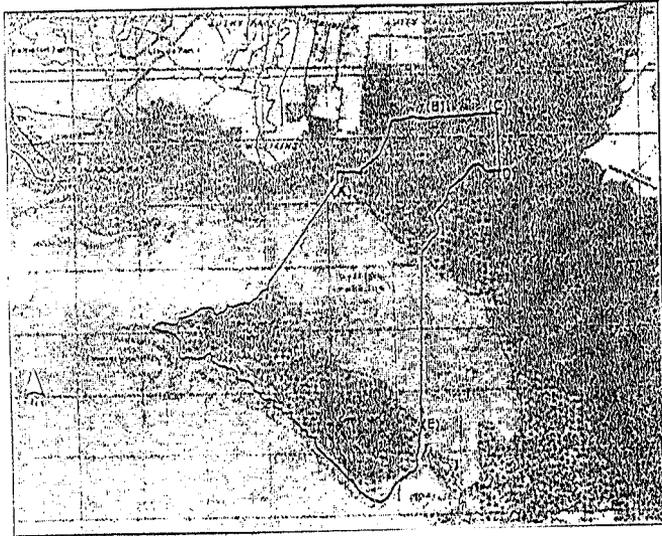
WILD LIFE PROTECTION

PART III, contd.

Maps Delineating the Boundaries of Game Sanctuaries specified in Paragraph 3 of Part I, contd.

L. Nn.
119/1999,
84/2004.

AMITY HALL GAME SANCTUARY BOUNDARY
ST. CATHERINE



 Boundary

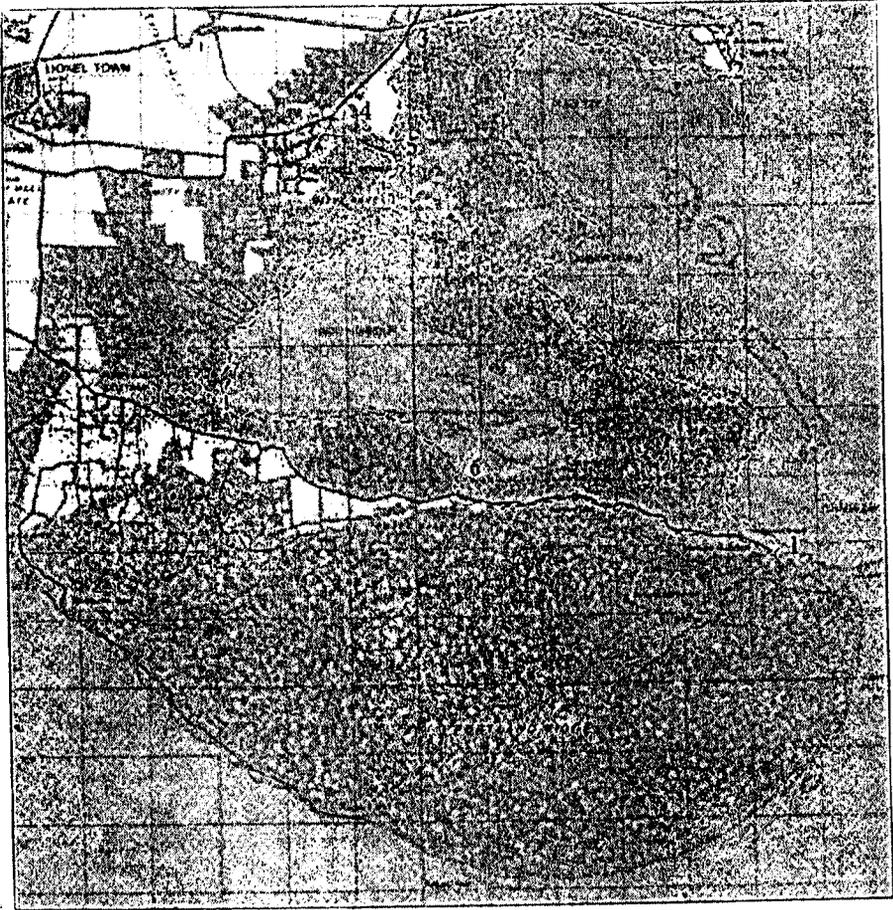
PART III, *contd.*

*Maps Delineating the Boundaries of Game Sanctuaries specified
in Paragraph 3 of Part I, contd.*

L. Nn.
110/1999,
84/2004.

PROPOSED GAME RESERVE BOUNDARIES

WEST HARBOUR GAME SANCTUARY
CLARENDON

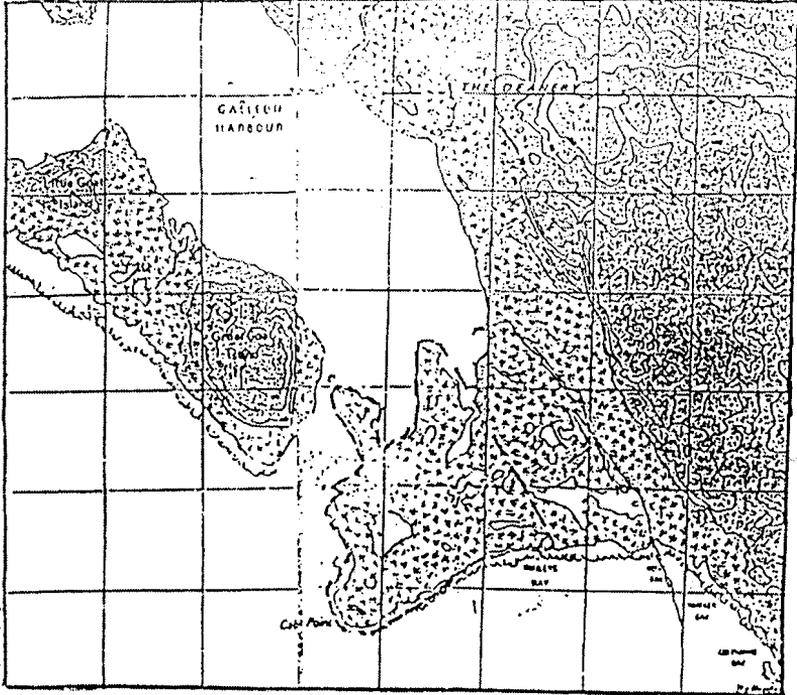


PART III, contd.

L. N.
55/1998.

Maps Delineating the Boundaries of Game Sanctuaries specified
in Paragraph 3 of Part I, contd.

BOUNDARY OF CABARITA POINT, ST. CATHERINE,
GAMES SANCTUARY



LEGEND

— PROPOSED BOUNDARY

NORTH

SCALE 1:50,000

NRCA, AUGUST 3RD, 1991.

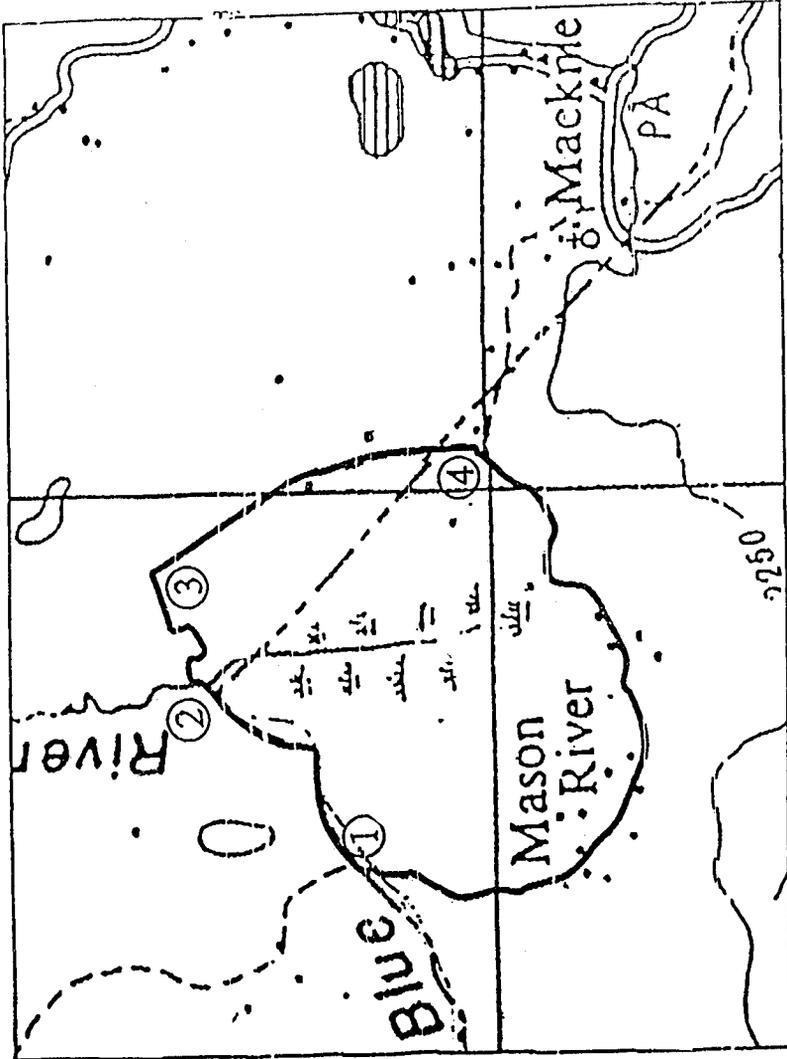


PART III, contd.

Maps Delineating the Boundaries of Game Sanctuaries specified
in Paragraph 3 of Part I, contd.

L. N.
55/1998.

Mason River Savanna Game Sanctuary, Clarendon



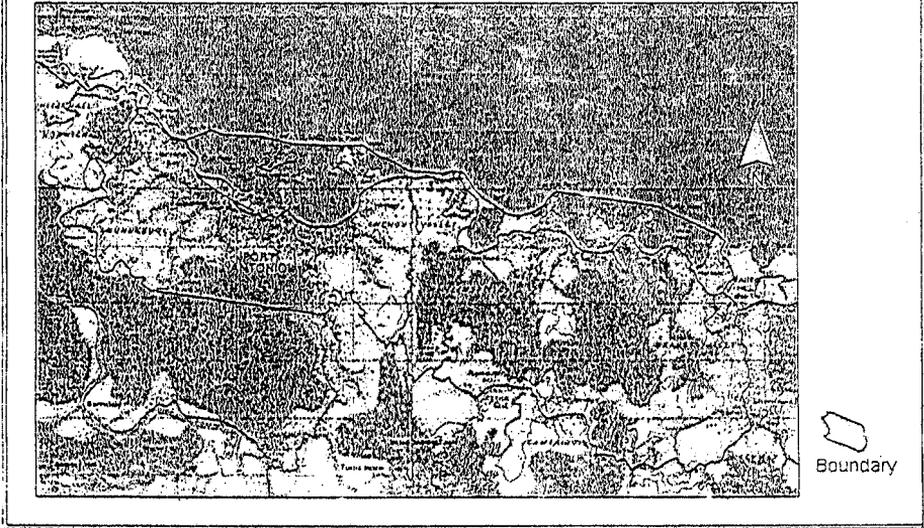
[The inclusion of this page is authorized by L.N. 111/2005]

PART III, *contd.*

*Maps Delineating the Boundaries of Game Sanctuaries specified
in Paragraph 3 of Part I, contd.*

L. N.
84/2004.

PORT ANTONIO - FAIRY HILL GAME SANCTUARY
PORTLAND



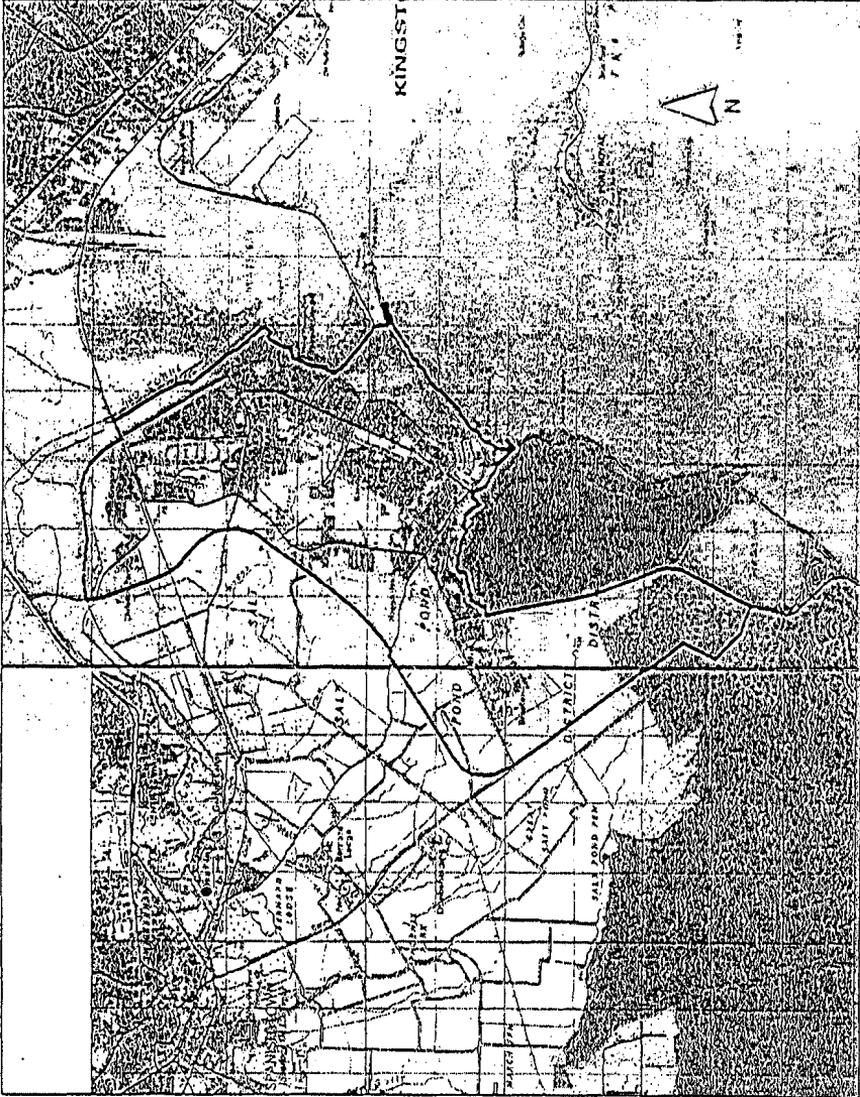
PART III, *contd.*

*Maps Delineating the Boundaries of Game Sanctuaries specified
in Paragraph 3 of Part I, contd.*

L. N.
84/2004.

Boundary

Portmore and Greater Portmore Game Sanctuary
St. Catherine



[The inclusion of this page is authorized by L.N. 111/2005]

SECOND SCHEDULE

(Section 2)

FIRST PART

L.N.
58/1998.
98C/2002.

Mourning Dove (Long-tailed Pea Dove)	—	(<i>Zenaida macroura</i>)
White-winged Dove	—	(<i>Zenaida asiatica</i>)
White-crowned Pigeon (Bald-pate)	—	(<i>Columba leucocephala</i>)
Blue-winged Teal	—	(<i>Anas discors</i>)
Green-winged Teal	—	(<i>Anas crecca</i>)
Pea Dove	—	(<i>Zenaida aurita</i>)

SECOND PART

Cattle Egret	—	(<i>Bubulcus ibis</i>)
Rock Dove (Pigeon)	—	(<i>Columba livia</i>)
Ring-turtle Dove (Barble Dove)	—	(<i>Streptopelia risoria</i>)
European Starling	—	(<i>Sturnus vulgaris</i>)
Saffron Finch (Wild Canary)	—	(<i>Sicalis flaveola</i>)
House Sparrow	—	(<i>Passer domesticus</i>)
Yellow-crowned Bishop	—	(<i>Euplectes afer</i>)
Red Bishop	—	(<i>Euplectes orix</i>)
Nutmeg Mannikin	—	(<i>Lonchura punctulata</i>)
Chestnut Mannikin	—	(<i>Lonchura malacca</i>)
Shiny Cowbird	—	(<i>Molothrus bonariensis</i>)
Chickens	—	(<i>Gallus gallus</i>)
Geese	—	(<i>Anser spp.</i>)
Turkey	—	(<i>Meleagris gallopavo</i>)
Guinea fowl	—	(<i>Numida meleagris</i>)
Pea fowl	—	(<i>Pavo cristatus</i>)
Budgerigars	—	(<i>Melopsittacus undulatus</i>)
Cockatiel	—	(<i>Nymphicus hollandicus</i>)
Ducks excluding endemic and migratory species.		

THIRD SCHEDULE

(Section 2)

Coney	L.N.
Crocodile	24/1971.
Iguana	
Manatee	
Pedro Seal	
Green Turtle (<i>Chelonia mydas</i>)	L.N.
Hawksbill Turtle (<i>Eretmochelys imbricate</i>)	58/1982.
Loggerhead Turtle (<i>Caretta caretta</i>)	
Atlantic Ridley (<i>Lepidochelys kempi</i>)	

THIRD SCHEDULE. *contd.*

L.N. 45/1988.	Atlantic Leatherback (<i>Dermochelys coriacea</i>)
L.N. 45/1988.	Giant Swallowtail Butterfly
	Yellow Snake
	Black Coral (<i>Antipathes</i> <i>species</i>)
	White Coral (<i>Scleractinian</i> or <i>Madreporarian</i>)
L.N. 143/2001.	Bottlenose Dolphin (<i>Tursiops</i> <i>truncatus</i>)
L.N. 143/2001.	Sperm Whale (<i>Physeter</i> <i>macrocephalus</i>)
L.N. 143/2001.	Pantropical spotted Dolphin (<i>Stenella attenuata</i>)
L.N. 143/2001.	Baird's beaked Whale (<i>Berardius bairdii</i>)
L.N. 143/2001.	Short-finned Pilot Whale (<i>Globicephala macrorhynchus</i>)
L.N. 143/2001.	Humpback Whale (<i>Megaptera</i> <i>novaeangliae</i>)
L.N. 143/2001.	Reid Seahorse (<i>Hippocampus</i> <i>reidii</i>)
L.N. 143/2001.	Jamaican Kite Swallowtail (<i>Eurytides marcellinus</i>).